

LIBRARY JUKEBOX



Objectives: To introduce students to the Library and the books therein.

Ar. Aishwarya Khadse arranged a game for the First Year students of VU's school of Architecture by the name of "Library Jukebox". All the books were arranged on the table and the students were told to first stack the books subjectwise. Then they had to arrange the books in order in the Library cupboards.

This game enabled to students to know the books and their respective place in the Library.

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Date: 2nd August 2019

Venue: VU Central Library , Pune